Scintillating Salisbury

Start: Scoville Library parking lot, Rt. 44 & Library Street in Salisbury

Ride Write-up: Wu-IL008 www.ctbikeroutes.org

Nide Write-up. Wu-iL000				
Mile	Dir	Road Info/Description		
0.0	0	Start		
0.0+	L	Out of library parking lot		
0.0++	L	Onto Rtes. 41/44 (Main St)		
0.2	L	Onto Salmon Kill Rd		
2.4	ST	TCO Salmon Kill Rd (Farnum Rd		
		goes right to Lakeville)		
3.6	R	TCO Salmon Kill Rd along		
		Salmon Creek on the right		
4.4	L	@ end w/ SS onto Rt. 112 (Lime		
		Rock Rd) after sharp downhill		
4.7	ST	TCO Rt. 112 entering Lime Rock		
		(White Hollow Rd goes right)		
5.3	L	Dugway Rd (opposite Lime		
		Rock Speedway on right)		
7.6	R	Over iron trestle bridge across		
		the Housatonic River		
7.7	R	Water St after bridge crossing		
7.9	L	TCO Water St while going under		
		Stone RR bridge		

		WWW.otbikeroates.org		
Mile	Dir	Road Info/Description		
-	ST	Cross river via covered bridge		
23.3	R	@ SS onto Rt. 7 north		
27.7	L	Short cutoff to Rt. 112 @		
		triangle toward lime Rock		
		(careful turning)		
28.7	0	Lime Rock Park Speedway		
		on left		
29.7	R	Salmon Kill Rd (uphill) and		
		follow for about 4 miles		
33.8	R	@ SS onto Rtes. 41/44 (Main St)		
34.0	R	Library St		
34.0+	R/O	Parking lot & finish		

Mile	Dir	Road Info/Description	
7.9+	L	@ "Yield" sign onto Sand Rd	
8.1	R	Rt. 126 (Brewster Hill Rd)	
		(Point of Rocks Rd (also Rt. 126)	
		goes straight)	
8.3	BL	@ SS merge left onto Main St	
8.6	ST	Cross Rt. 7 @ SS TCO Rt. 126	
10.6	BR	@ end merge onto Rt. 63 south	
		(toward Cornwall Hollow &	
		Goshen)	
14.2	BR	Rt. 43 (Cornwall Hollow Rd)	
		(toward Cornwall Hollow &	
		Cornwall)	
19.3	R	@ blinking light onto Rt. 128	
		toward Cornwall (store on far	
		corner)	
20.1	BR	TCO Rt. 128 (Rt. 125 goes left)	
23.2	0	Cornwall Bridge	

Mile	Dir	Road Info/Description		

O = Start, Regroup,	Finish	X = Cross
L - Loft Turn	D _	Diaht Turn

L = Left Turn R = Right Turn

BL = Bear Left BR = Bear Right

QL = Quick Left QR = Quick Right

ST = Straight TCO = To Continue On SS = Stop Sign RD = Reverse Direction

TL = Traffic Light n/s = no street sign

>> = road name becomes

Kev: